



Patch Day Broke Your Game? Do This.

Built for 300 mods. Works for your first mod. **Tonya's actual checklist.**

BEFORE YOU UPDATE — 2 MIN

- ☐ Let ModMinder watch — tray says **"Watching"** (green)
- ☐ Backup saves: Documents / Electronic Arts / The Sims 4 / saves → copy to Desktop
- ☐ ModMinder Save Health checks your 200-hour saves for corruption

RIGHT AFTER PATCH

- ☐ Open ModMinder — it shows **ONLY** what actually broke
- ☐ **Can fix now** = duplicate / old zip / self-conflict → 1-click quarantine
- ☐ **Wait for creator** = tuning changed → ModMinder pauses it
- ☐ If it's not on the list — almost certainly fine. Load and play.

Golden Rule

Never delete. Only quarantine. Every fix moves the mod to a folder next to Mods — full history, one-click Restore. Your 300 files stay yours.

Free · Local · Never deletes · noproblamalabs.com/patch-day-guide



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